

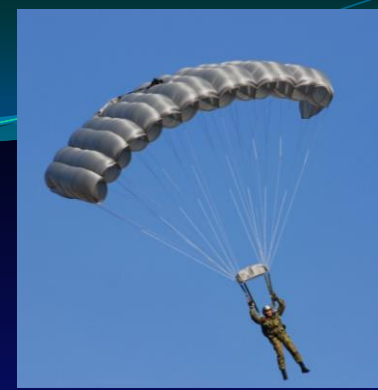
Regents Physics

Free Fall and Projectile Motion

Objectives

- Use kinematic equations to solve problems for objects moving at a constant acceleration in free fall.
- Sketch the theoretical path of a projectile.
- Recognize the independence of the vertical and horizontal motions of a projectile.
- Solve problems involving projectile motion for projectiles fired horizontally and at an angle.

Air Resistance



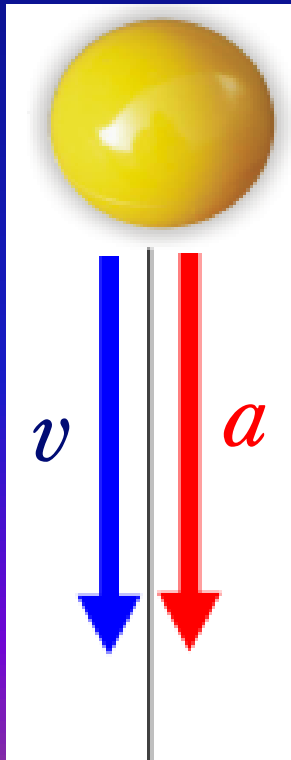
- If we drop a ball and a sheet of paper simultaneously from the same height, it is obvious that they don't fall at the same rate.
- If we could remove all the air from the room, however, we would find that they fall at the same rate.
- We will analyze the motion of objects by neglecting air resistance (a form of friction) for the time being.

Acceleration Due to Gravity

- Near the surface of Earth, objects accelerate downward at a rate of 9.8 m/s^2 .
- We call this acceleration the acceleration due to gravity (g).
- More accurately, it is called the gravitational field strength.
- As you move further away from Earth, g decreases.

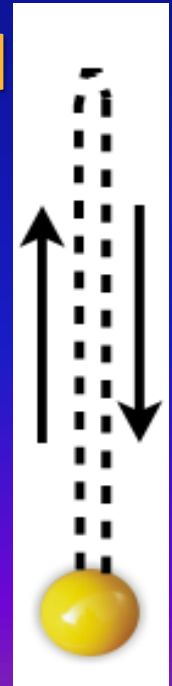
What is free fall?

- A free falling body is any object whose motion is affected upon only by gravity and moves vertically.



Objects Falling
From Rest

Objects Launched
Upward



What is a projectile?

- A projectile is an object that is acted upon only by gravity.
- In reality, air resistance plays a role, but similar to free fall, we will neglect air resistance in this course.
- Typically, projectiles are objects launched at an angle.
- Projectiles launched at an angle move in parabolic arcs.



Sample Problem - falling

How far will a brick starting from rest fall freely in 3.0 seconds?

[Neglect air resistance.]



Independence of Motion

- Projectiles launched at an angle have motion in two dimensions
 - Vertical – like free fall
 - Horizontal – 0 acceleration
- Vertical motion and horizontal motion can be treated separately!

Sample – Horizontal Launch

- Fred throws a baseball 42 m/s horizontally from a height of 2.0 m. How far will the ball travel before it reaches the ground?



↓ *Vert*

$$v_i =$$

$$v_f =$$

$$d =$$

$$a =$$

$$t = \text{FIND}$$

$$d = v_i t + \frac{1}{2} a t^2$$

$$d = \frac{1}{2} a t^2$$

$$t = \sqrt{\frac{2d}{a}} =$$

=

→ *Horz*

$$v_i =$$

$$v_f =$$

$$d = \text{FIND}$$

$$a =$$

$$t =$$

$$d = \bar{v} t$$

$$d =$$

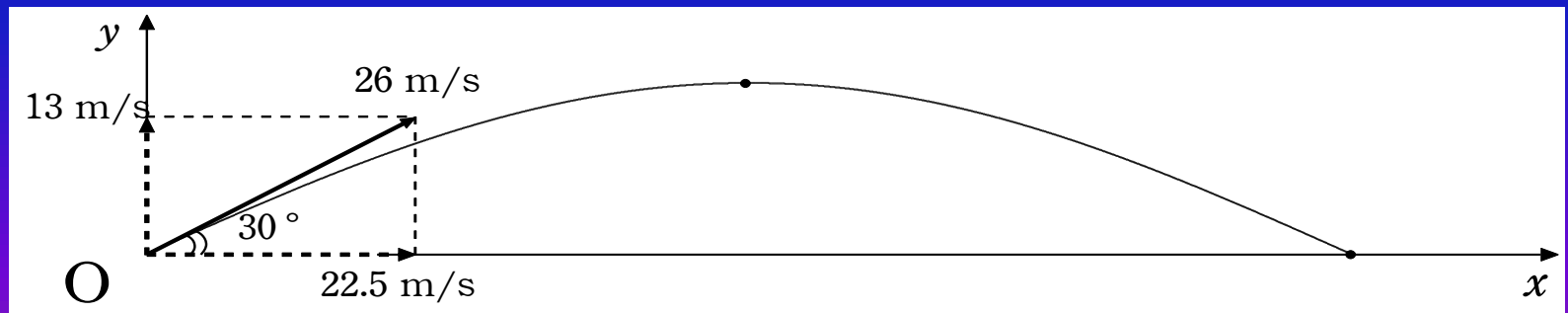
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Sample Problem – Human Cannonball



Herman the human cannonball is launched from level ground at an angle of 30° above the horizontal with an initial velocity of 26 m/s .

How far does Herman travel horizontally before reuniting with the ground?



Herman is launched from level ground at an angle of 30° above the horizontal with an initial velocity of 26 m/s. How far does Herman travel horizontally before reuniting with the ground?

\uparrow *Vert*

$$v_i =$$

$$v_f =$$

$$d = ?$$

$$a =$$

$$t_{up} = \text{FIND}$$

$$v_f = v_i + at$$

$$t = \frac{v_f - v_i}{a}$$

$$t =$$

$$t_{TOT} = 2t =$$

\rightarrow *Horz*

$$v_i =$$

$$v_f =$$

$$d = \text{FIND}$$

$$a =$$

$$t =$$

$$d = v_i t + \frac{1}{2} a t^2$$

$$d = \bar{v} t$$

$$d =$$

